

Fraction Four

In this game, the goal is to collect **four equivalent fraction cards**. The magic card can be one of them as it works as a joker or a wild card.

You don't need the CHANGE and SKIP cards for this game so you can take them out.

Set up:

- Shuffle the cards and deal 4 to each player.
- Place the rest of the deck face down in the middle.
- The players take turns playing a card down (doesn't have to match) and taking one from the top of the draw pile. They can also draw the card from the top of the play/discard pile if they need it.

When a player has 4 equivalent fraction cards he has to announce "**Fraction Four**" and they are the winner.

You can modify the game, for example

Fraction 3: Collect 3 fractions

Or more challenging

Fraction 5: Collect 5 equivalent fractions